

# Pressure And Fluid Revision

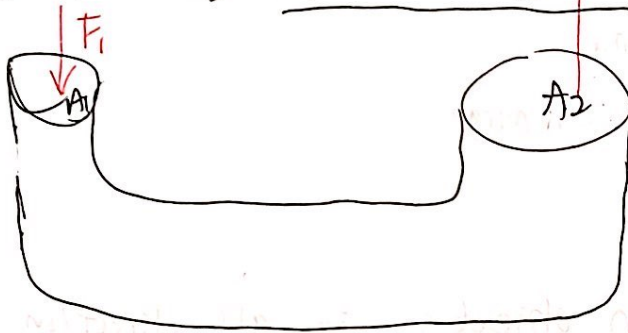
## Pascal's Principle

Force per unit area  
 $P = \frac{F}{A}$  Unit:  $\left[\frac{N}{m^2}\right]$

- A change in pressure applied to an enclosed fluid is transmitted undiminished to all portions of the fluid and to the wall of container

fluid pressure is same everywhere

Application  $\Rightarrow$  Hydraulic system



Example

$F_1 = 100\text{ N}$  and  $A_2 = 5A_1$

$$\begin{aligned} \therefore \frac{F_1}{A_1} &= \frac{F_2}{A_2} \\ \therefore F_2 &= \frac{F_1}{A_1} \cdot A_2 \\ &= \frac{F_1}{A_1} \cdot 5A_1 \\ &= 5F_1 \\ &= \boxed{500\text{ N}} \end{aligned}$$

$P_1 = P_2$   
 $\therefore \frac{F_1}{A_1} = \frac{F_2}{A_2}$   
Advantage

$\rightarrow F_1 < F_2$  (input < output)

$\rightarrow M.A = \frac{F_{out}}{F_{in}} = \frac{A_2}{A_1}$   
 (Mechanical advantage)

$\rightarrow V \cdot R = \frac{S_{in}}{S_{out}} = \frac{R_1^2}{R_2^2}$   
 (Velocity Ratio) (Cylinder only)

$S_1 \cdot \pi R_1^2 = \pi R_2^2 \cdot S_2$   
 $\frac{S_1}{S_2} = \frac{R_2^2}{R_1^2}$

$h_1 A_1 = h_2 A_2$

Conservation of  $\vec{E}$

$W_1 = W_2$   
 $F_1 d_1 = F_2 d_2$   
 $P A_1 d_1 = P A_2 d_2$

( $d_1 = S_{in}$ ,  $d_2 = S_{out}$ )

$\rightarrow M.A. = \frac{F_2}{F_1} = \frac{d_1}{d_2} = \frac{A_2}{A_1}$

$A_1 d_1 = A_2 d_2$

# Archimedes' Principle

• Buoyant force = weight of displaced volume of fluid

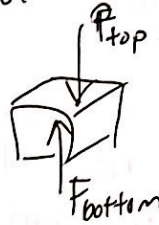
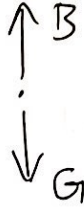
$$B = mg$$

$$-F_{top} + F_{bottom} = \rho V g$$

$$(P_{bottom} - P_{top}) A = \rho V g$$

$$\rho_{liquid} g \cdot h A = \rho \cdot A h g$$

- $\rho_{liquid} > \rho$  Float
- $\rho_{liquid} = \rho$  balance
- $\rho_{liquid} < \rho$  sink/submerge



## Buoyant Force $F_B$

- liquid pressure exerts on objects in all directions
- liquid pressure depends on how much deeper below liquid

• pressure  $p = \frac{F}{A} = \frac{\rho A h g}{A} = \rho h g$  or  $\rho \cdot d h g$

